

SAE R T I O N M S

issue

FEBRUARY 1993

GAME OF THE YEAR -



told you all those aerosols would amount to no good!



It's our old friend Dr. Robotnik whose the cause of all this mess, and the daring duo will have to get the better of six of his vicious cronies before coming face to face with the evil doctor himself. Watch out though, he's well protected by his Death Egg spaceship and is a real force to be reckoned with...

There are plenty of new adventures to be had in Sonic 2. You travel on Mine Carts, Hang Gliders, and amazing twisting loops that have to be seen to be believed! There are loads more surprises in store, but you'll just have to wait to find out what they are...

First of all you have to travel through all the zones – and there are plenty of them! All are graphically different and have unique characteristics. Plus there

are several ways to complete each zone and once you've been through a level for the first time, there's bound to be plenty that you haven't seen.

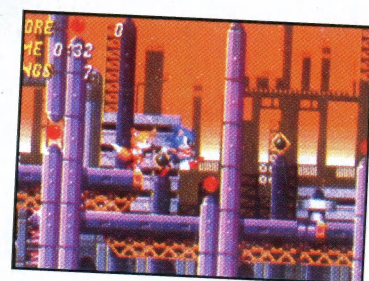
On the Mega Drive you have 10 different

zones to spin your way through, with over 20 stages, and on the Master System there are 7 zones and 7 evil bosses to defeat. Some of the levels you have to make it through include the Green Hill Zone, Metropolis Zone, Hill Top Zone, Casino Night Zone, Chemical Plant Zone, Neo Green Zone, last and certainly not least the dreaded Death Egg Zone!

Sonic can do all the things you'd expect of the amazing blue hedgehog, plus a whole lot more. In the Mega Drive version Tails is controlled automatically, but another player can jump in and take over the control of Sonic's sidekick at any time. There's also a two-player game where the friends battle to complete various stages of the game in the quickest time. The screen is dramatically split in two, with Sonic taking the top half and Tails the lower half. There's also an amazing secret



level where the two chums run along a pipe collecting rings and can perform gravity-defying loops by running on the roof of the tunnel! For the Master System and Game Gear versions, Sonic is on his own and must set out to rescue Tails who has been kidnapped by Dr Robotnik. Sonic 2 is a sure-fire smash hit and puts the blue hedgehog well ahead of the competition! It's the best game ever – no matter which machine you own – and there's no doubt it's going to be the biggest game right throughout 1993.



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**Who's Sonic's friend
in Sonic 2?**

1. Dr Robotnik
2. Tails
3. Toejam

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**What does Taz-Mania
not do in the game?**

1. Growl
2. Use Manners
3. Eat

Write your answers on the back of an envelope and post to: FREEPOST 6163 Takapuna, Sega Ozisoft (NZ) Ltd. (No stamp needed).

Watch out, villains, it's the caped crusader feared by the underworld everywhere! The Dark Knight is here to fight crime wherever they occur!

This game is based on the top movie and sees you up against Jack Napier, otherwise known as the Joker. First of all Batman has to make his way to the Axis chemical plant, but the mobsters are out in force trying to stop him! Once they out of the way, it's time for your first confrontation with Jack Napier, leading up to the accident that transforms him from the common or garden crim to the hideously distorted Joker who sports a grin that could give you nightmares for weeks!

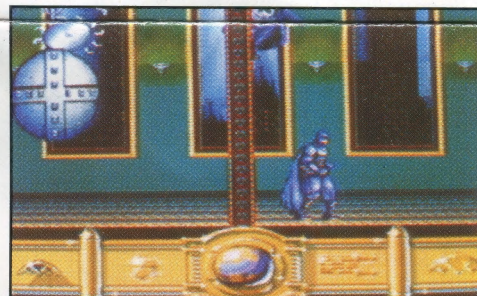


The game portrays several scenes from the film, and the action's closely linked.

One minute you're bashing bad guys, the next you're in your Batwing, slicing the cables from the poison-filled clown balloons that threaten the city.



Batman has great atmospheric graphics, with sequences that could have come straight from the movie itself! Add to this varied gameplay, and you've got a game that's not to be messed with!



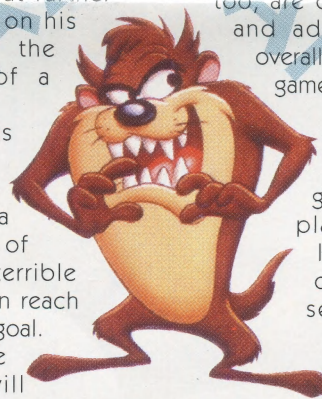
Uh oh! If it's edible, lock it away! Even if it's not edible, lock it away too! Look who's here, it's none other than Warner Brother's cartoon hero and native Australian, Taz the Tasmanian Devil! Tasmanian Devils, if you didn't know, will eat anything. But food is scarce, and it looks like they're in for a tough time getting fed this year. However, rumour has it that there's a giant egg, big enough to feed a whole family of Devils for a whole year. Without further ado, Taz sets out on his quest to find the lunchtime deal of a lifetime...

Of course, things aren't all that easy! Taz will have to make it through a whole cartridgeful of rough, tough and terrible levels before he can reach his mouth-watering goal. It all starts in the desert and Taz will find himself in all sorts of exotic locations (and all kinds of trouble!) on the way.

The first thing to strike you about Taz-Mania are the graphics. You could almost be watching the cartoon on telly! The sprites are huge, and Taz has so many different actions



that you can almost believe that he's real. He can perform many of his favourite tricks from the TV show, all superbly animated, including eating his enemies – told you he had an appetite! The backdrops, too, are beautifully drawn, and add greatly to the overall atmosphere of the game.



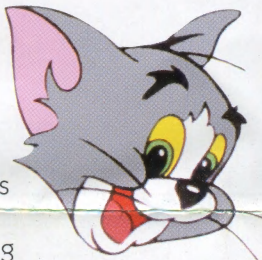
The second thing to strike you is what a brilliant game it is! It's a platform romp with loads of beasties to overcome, plenty to see and do, and loads of wicked puzzles that'll have your

scratching your head (or is that Tazzie's fleas!?) for ages!



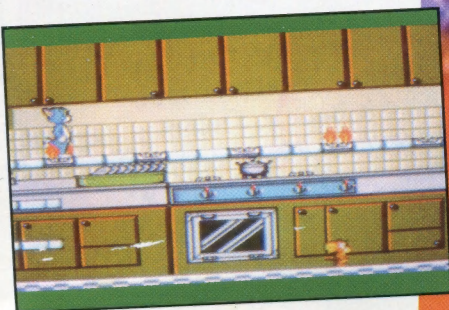
Taz Mania is a true Sega classic for both the Mega Drive and Master System. It has loads of longevity and will make your mates jealous as hell with its brilliant cartoony graphics!

Cartoon games are all the rage at the moment, and Tom and Jerry follows the capers of the cat and mouse team with the love-hate relationship! You're Tom, and you have to chase Jerry over six levels of the suburban household that you both call home. There are some great comic touches to be seen. Lag too far behind the little rodent and he walks slowly, casually whistling away, sometimes even stopping to blow a raspberry at you! Why the cheeky little varmint! Should you get close enough though then he'll zoom off, leaving you standing in a cloud of dust.



Jerry's size is a problem too. While he can run through the tiniest gap, you have to leap over furniture and other obstacles to keep up your pursuit. And he's got a few tricks up his sleeves too, leaving booby traps in your path which only the quickest reactions can avoid. Death comes often, in classic cartoon style. Lucky thing that a cat has nine lives!

Great gameplay and great cartoon graphics make this comic caper well worth a run for your money! Available on MSII.



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1. Terminator.
2. Prince of Persia.
3. Sonic II.
4. Super Space Invaders
5. Lemmings.
6. Sonic
7. Donald Duck.
8. Taz-Mania.
9. Tom & Jerry.
10. Chuck Rock

mEGa DrIvE

1. Mickey & Donald.
2. Sonic II.
3. Quackshot.
4. Lemmings.
5. Talespin
6. Batman.
7. Batman Returns.
9. Predator II.
10. Terminator.

gAmE GeAr

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